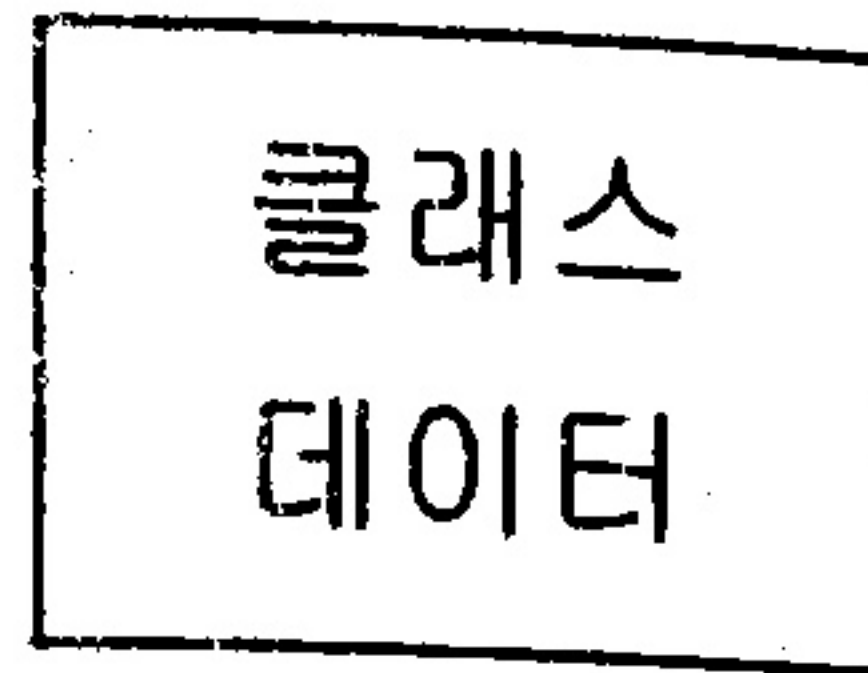
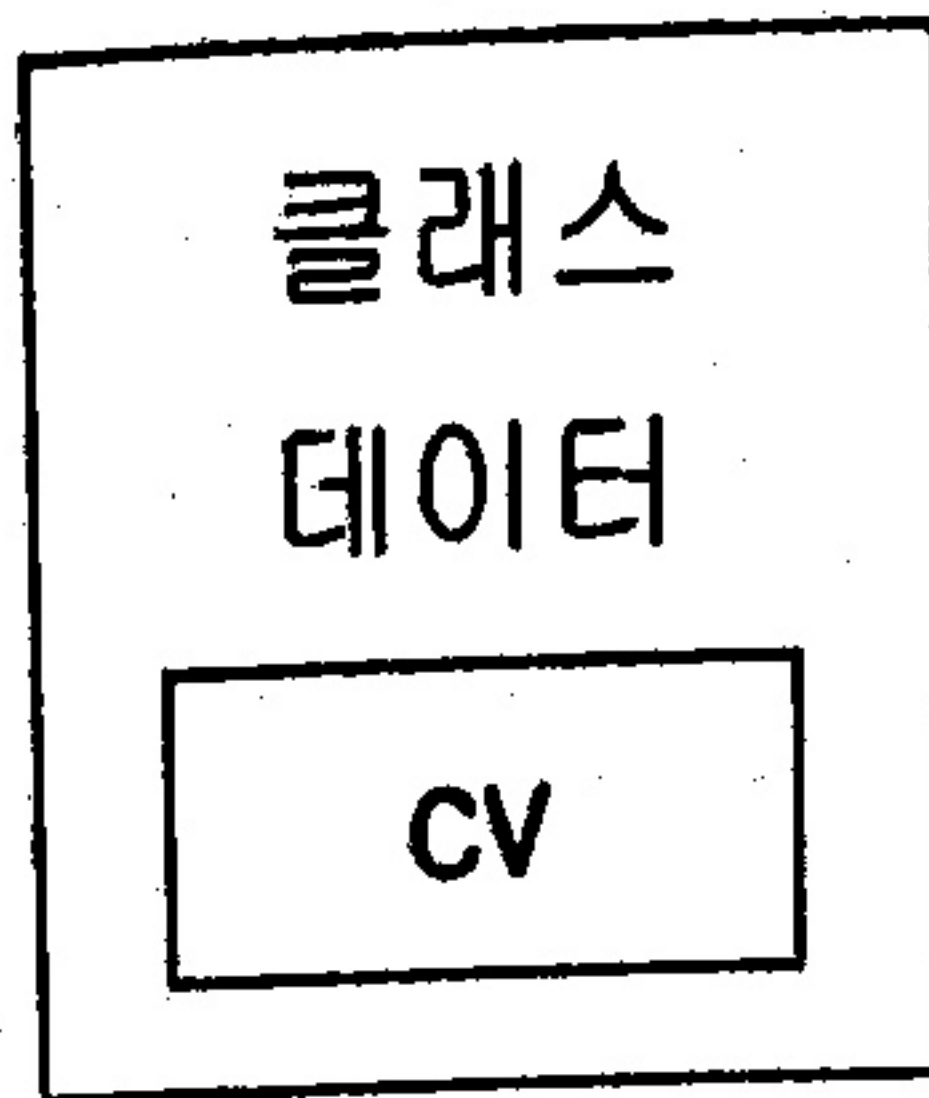
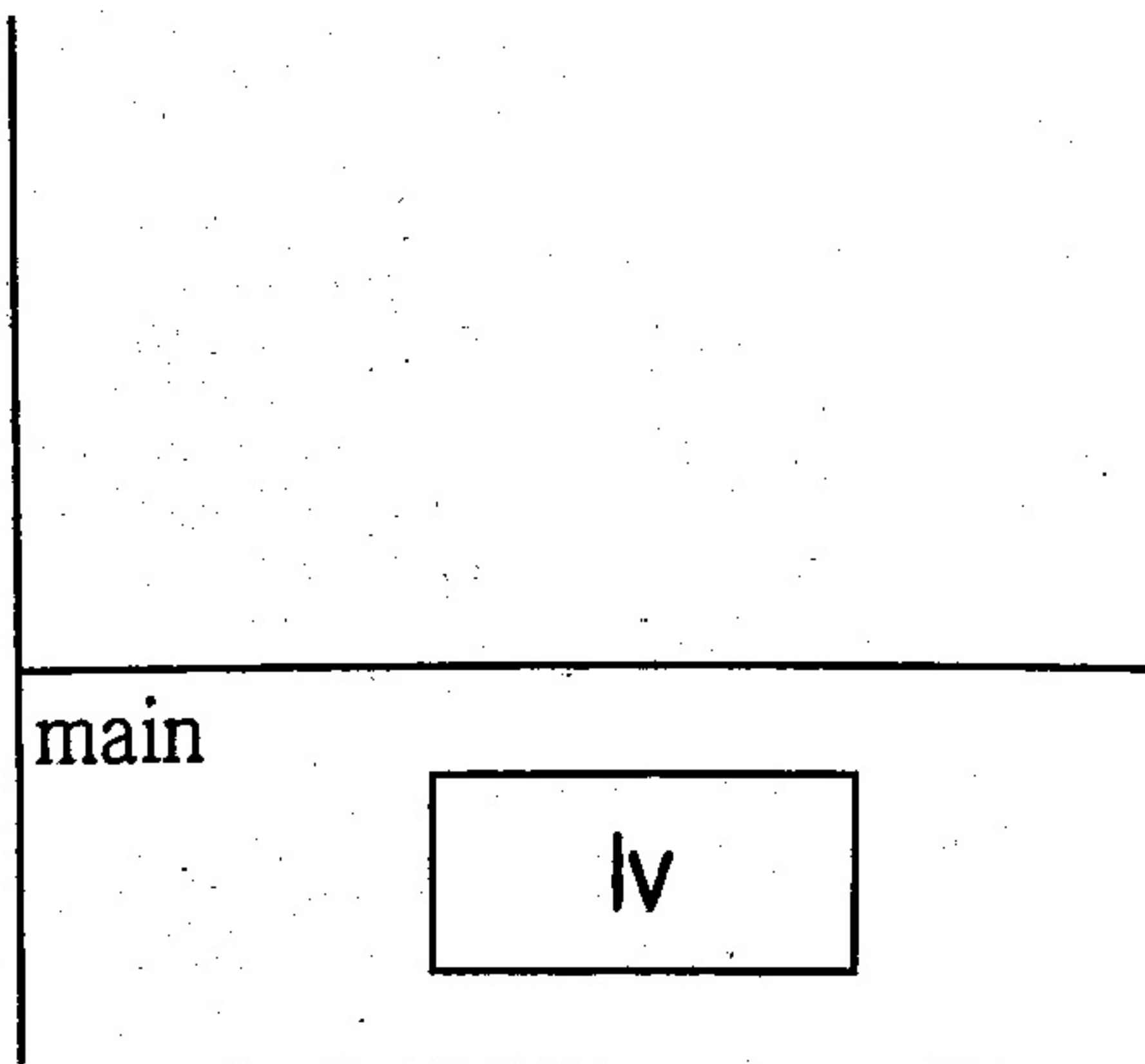


Method Area



Call Stack



Heap

